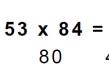
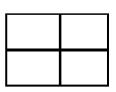
1. 5 x 50



Area Model

10.

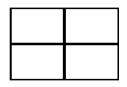
X



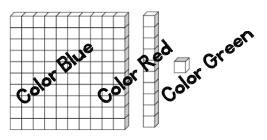
11.

$$45 \times 28 =$$

X

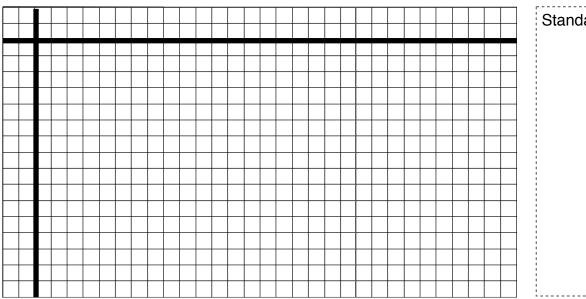


Name:



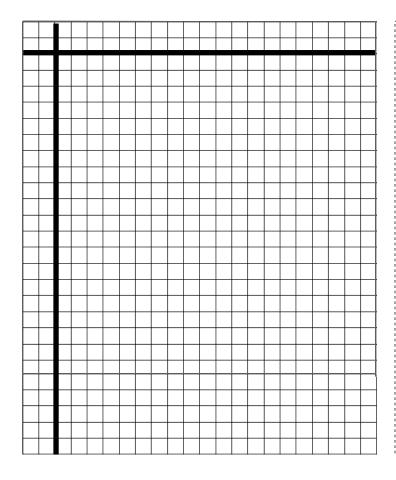
Color the base-ten area model to match the multiplication problem that is shown. Be sure to start by modeling the problem on the left side, and top of the dark lines first. Then, shade appropriately using the color code in the key. Finally, solve the problem with the standard algorithm.

12. 13 x 19



Standard Algorithm

13. 23 x 18



Standard Algorithm